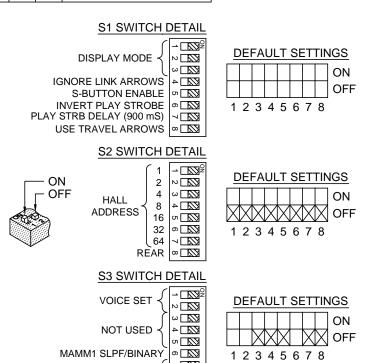
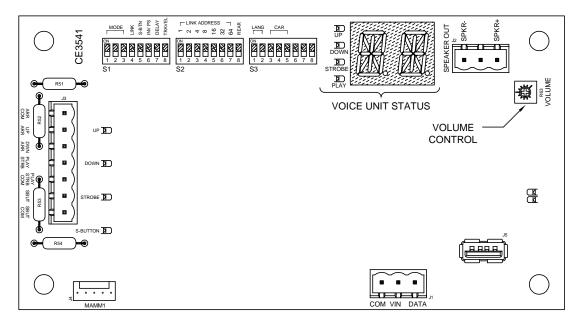
	DS1	DS2	DS3	DISPLAY MODE	
	0	0	0	NORMAL (SHOW FLOORS)	
Ī	0	0	1	NORMAL (SHOW MESSAGES)	
	0	1	0	STATUS CODE DISPLAY	
	0	1	1	CHECKSUM DISPLAY	
	1	0	Х	PLAY TEST	
	1	1	Х	SWITCH TEST	

VM3541 VOICE ANNUNCIATOR

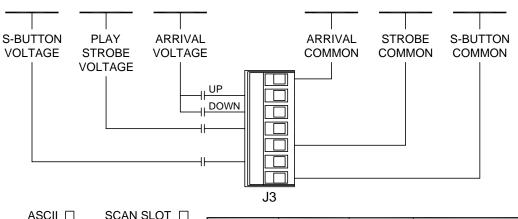
JOB# _____

NOTE: SPEAKER WIRE LENGTH MUST BE LESS THAN 20 FEET TO PREVENT AMPLIFIER DAMAGE. FOR LENGTHS GREATER THAN 20 FEET, MATCHING TRANSFORMERS MUST BE USED. CONSULT THE REMOTE SPEAKER CONNECTION DIAGRAM FOR WIRING.





MICRO COMM INPUT



S1 DIP SWITCH SETTINGS

DS1, DS2, DS3 - MODE SELECT - USE TABLE ABOVE TO DETERMINE MODE.

NOT USED

DS4 - ON = IGNORES THE DIRECTION AND PLAY STROBE SIGNALS FROM THE LINK AND USES THE DISCRETE DIRECTION AND STROBE SIGNALS. THE VOICE UNIT STILL USES FLOORS, MESSAGES, AND DESTINATIONS FROM THE LINK.

DS5 - ON = WON'T PLAY FLOORS UNLESS THE S-BUTTON IS ACTIVATED. DESTINATIONS, DIRECTIONS, AND MESSAGES STILL PLAY, IF THE LINK HAS EXPLICIT S-BUTTON CONTROL. THIS SWITCH IS IGNORED.

DS6 - ON = USES AN ACTIVE LOW PLAY STROBE SIGNAL INSTEAD OF AN ACTIVE HIGH SIGNAL.

DS7 - ON = THE UNIT DELAYS PLAYING UNTIL 900 mS AFTER IT RECEIVES THE PLAY STROBE.

DS8 - ON = THE UNIT USES TRAVEL INSTEAD OF ARRIVAL DATA.

BOARD VERSION CE3541 __ ARM CODE VERSION _

	 	_
FLOORS:		

TE DRAWN:	DRAWN BY:	REQUESTED BY:		
03/23/11	DAC	GE	C.E. ELECTRONICS, I	NC.
ARD NUMBER:	LAST DATE REVISED:	APPROVED BY:	Bryan, Ohio 43506	
3541	04/15/11		(419) 636-6705	
VOICE ANNUAC	ATOR WITH MICRO	DWG. NO. VM35/11 01	RE\	

C.E. ELECTRONICS MICRO COMM VOICE SYSTEM

<u>WARNING!</u> DO NOT APPLY POWER TO THE UNIT WITH THE SPEAKER DISCONNECTED. THIS COULD DAMAGE THE UNIT AND VOID THE WARRANTY!

INITIAL TEST AND SETUP

- 1. Connect the speaker to the outer terminals of J2 (the center terminal is not used).
- 2. Connect the Micro Comm signal input to J1.
- 3. Turn on DIP switch 1 of S1 to start self-test mode.
- 4. Use a small straight-blade screwdriver to adjust R63 (VOLUME) to a comfortable volume level.
- 5. Self-test mode plays all of the programmed floor/message announcements (not necessarily in the correct order). Verify the floors/messages meet the job requirements.
- 6. Turn off DIP switch 1 of S1 to end self-test.

NORMAL OPERATING MODE

- 1. If discrete signals (non-Micro Comm) are required for car direction, play strobe, or s-button, connect the proper signal wires to connector J3 using the diagram on the other side of this page.
- 2. The unit should function normally and the PLAYLED will light whenever an announcement is active.
- 3. If the unit fails to operate properly, refer to the TROUBLESHOOTING section below.

TROUBLESHOOTING – If the following steps do not correct the problem, contact C.E. Tech Support at the number below.

- 1. No sound during self-test
 - a. Verify DIP switch 1 of S1 is ON.
 - b. Verify the wires in J1 are properly connected and that the Micro Comm source is ON.
 - c. Verify the speaker wires in J2 are properly connected.
 - d. Check the speaker installation. Verify the wires are securely connected.
 - e. Connect another (preferably "known-good") speaker to the unit.
- 2. Unit operates in self-test, but sound quality is poor.
 - a. Check the speaker installation. Verify the wires are securely connected.
 - b. Examine the physical speaker installation. Anchor it firmly to prevent vibration during use.
 - c. Connect another (preferably "known-good") speaker to the unit to see if sound quality improves.
- 3. Unit operates in self-test with good sound quality, but doesn't function in normal mode.
 - a. Verify DIP switch 1 of S1 is OFF.
 - b. Verify the wires in J1 are properly connected.
 - c. If discrete signals (non-Micro Comm) are required, verify the wires in J3 are properly connected and the signal voltages meet job requirements.
 - d. Verify the required signals are present at the voice unit and at the Micro Comm source. Remember that in most cases more than one signal is required to operate the voice unit.
- 4. Unit operates in normal mode with good sound quality, but announcements don't play in the correct order.
 - a. Verify the signal/common wire connections match the diagram on the other side of this page.
 - b. Verify the signals to the Micro Comm source are properly connected.

<u>PLAY STROBE</u> – The play strobe acts as a trigger to activate the floor announcements. Signals typically used for this are *DOORS OPENING* and *CAR SLOWING*, but any signal that occurs at the right time is acceptable.

<u>DIP SWITCH FUNCTIONS</u> – For more information, refer to the diagram on the back of this page.

<u>TIME DELAY FUNCTION</u> – DIP switch 7 of S1 adds a 900-mSec time delay from the time the play strobe occurs to the beginning of the voice announcement. Use the delay in situations where the signal used for the play strobe starts the voice announcement before the correct car position signal is present.

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